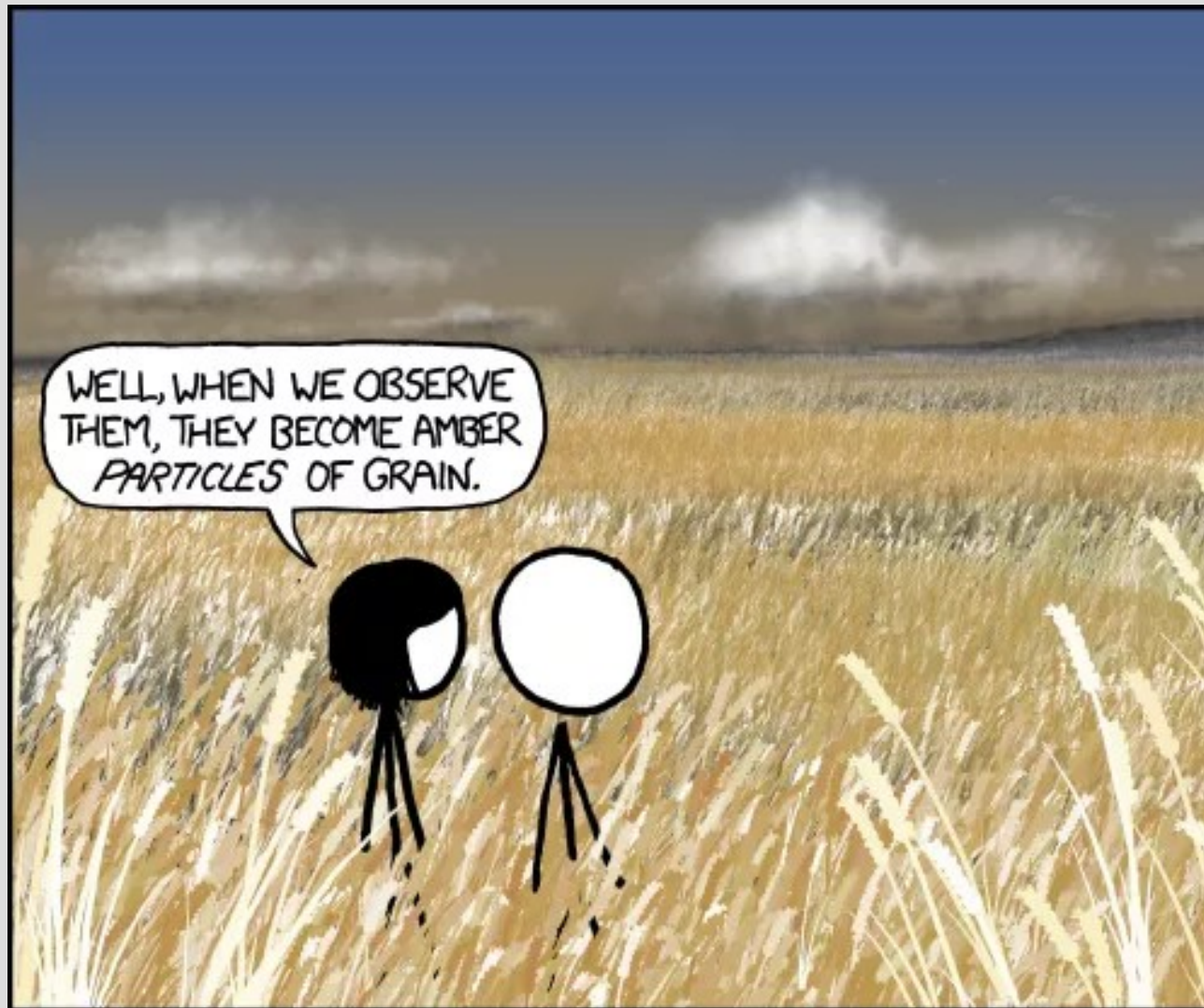


Particle Filter (Ch. 15)



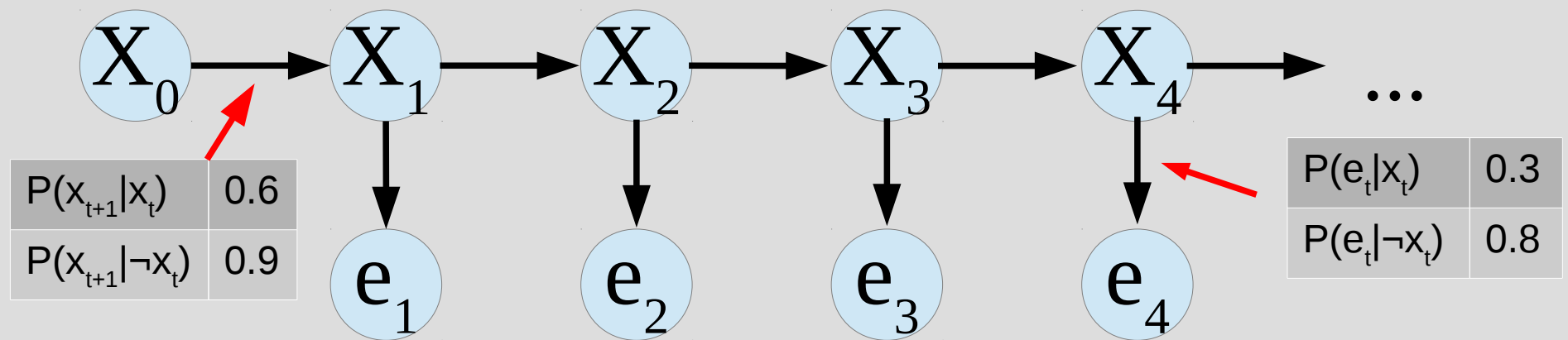
Announcements

Midterm 1:

-No ch 15

Hidden Markov Model

To deal with information over time, we used a hidden Markov model:



Often, we want more than a single variable and/or evidence for our problem

Hidden Markov Model

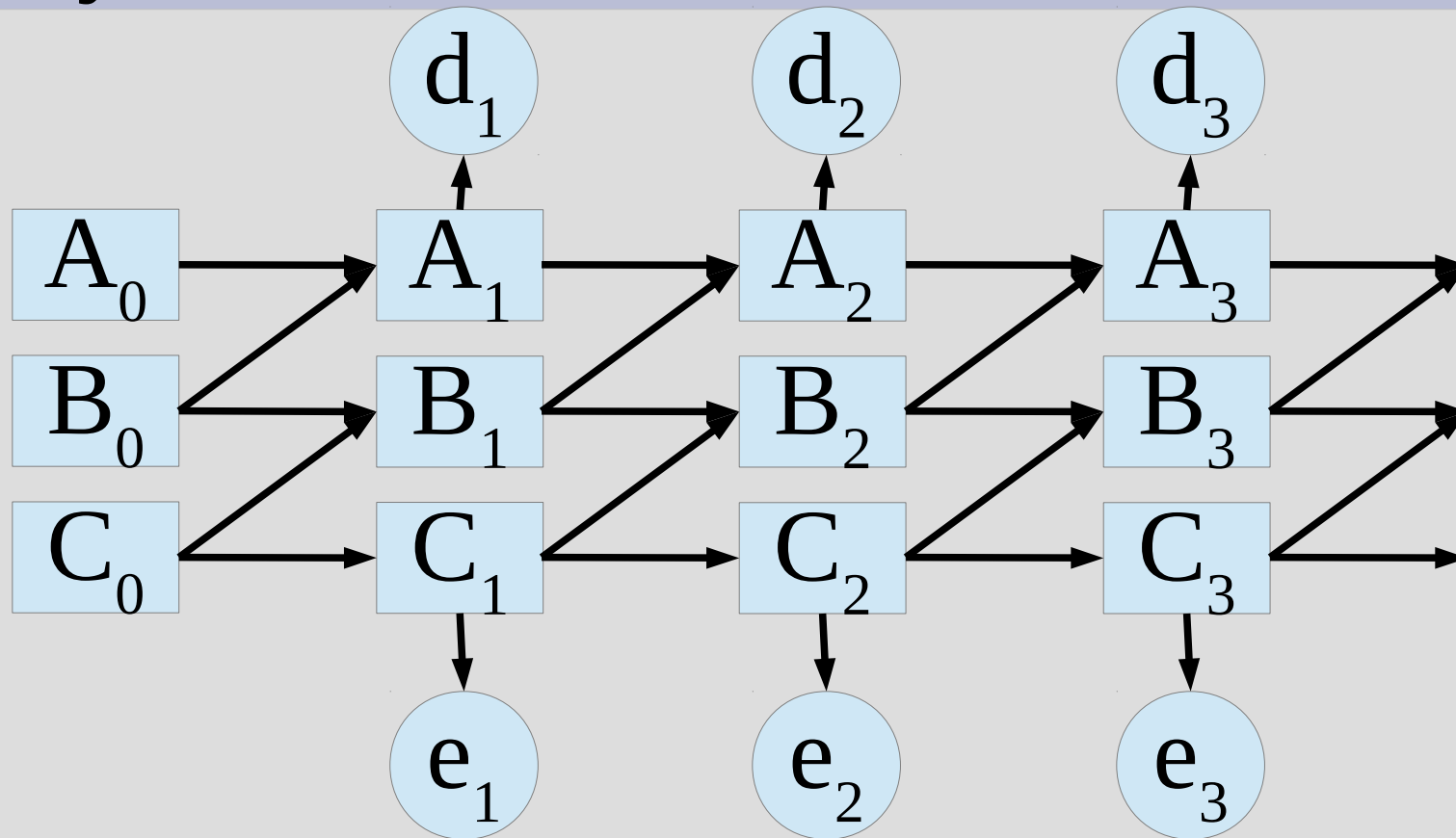
We could always just cluster all evidence and all non-evidence to fit the HMM

However, this would lead to an exponential amount of calculations/table size (as the cluster would have to track every combination of variables)

Rather, it is often better to relax our HMM assumptions and expand the network

Dynamic Bayesian Network

Key:  =evidence,  =non-evidence



This more general representation is called a dynamic Bayesian network

Dynamic Bayesian Network

Unfortunately, it is harder to compute a “filtered” message in this new network

We could still follow the same process:

1. Use t_0 to compute t_1 , add evidence at t_1
2. Use t_2 to compute t_2 , add evidence at t_2
3. (continue)

(Similar to our “forward message” in HMMs)

Dynamic Bayesian Network

The process is actually very similar to variable elimination (with factors)

You have a factor for each variable and combine them to get the next step, then you sum out the previous step

Unfortunately, even with this “efficient” approach, it is still $O(d^{n+k})$, where d =domain size (2 if T/F), k =num parents, n =num var

Particle Filtering

If our network is large, finding the exact probabilities is infeasible

Instead, we will use something similar to likelihood weighting called particle filtering

This will estimate the filtered probability (i.e. $P(x_t | e_{1:t})$) using the previous estimate (i.e. $P(x_{t-1} | e_{1:t-1})$)... and then repeating

Particle Filtering

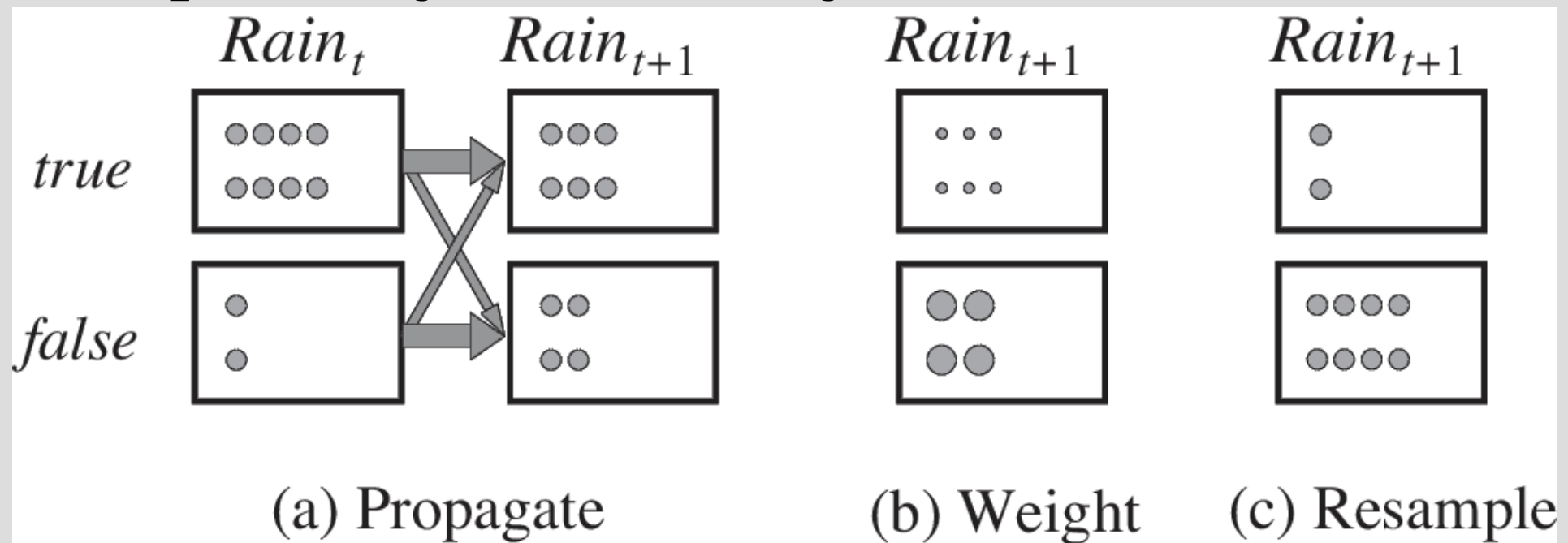
Particle filtering algorithm:

- Sample to initialize $t=0$ based on $P(x_0)$ with N sample “particles”
- Loop until you reach t you want:
 - (1) Sample to apply transition from $t-1$:
each particle samples to decide where go
 - (2) Weight samples based on evidence:
Weight of particle in state x is $P(e|x)$
 - (3) Resample N particles based on weights:
 $P(\text{particle in } x) = \text{sum } w \text{ in } x / \text{total sum } w$

Particle Filtering

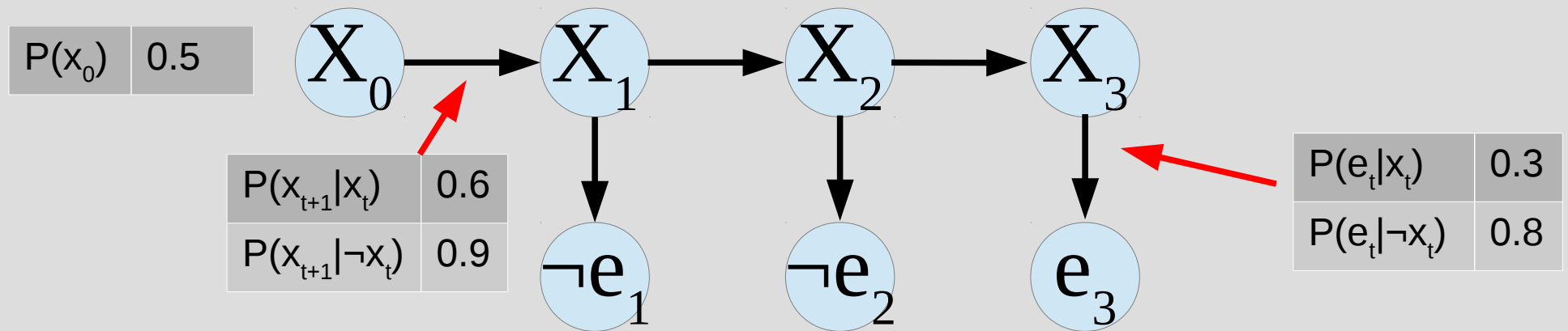
Particle filtering algorithm:

- Sample to initialize $t=0$ based on $P(x_0)$ with N sample “particles”
- Loop until you reach t you want:



Particle Filtering

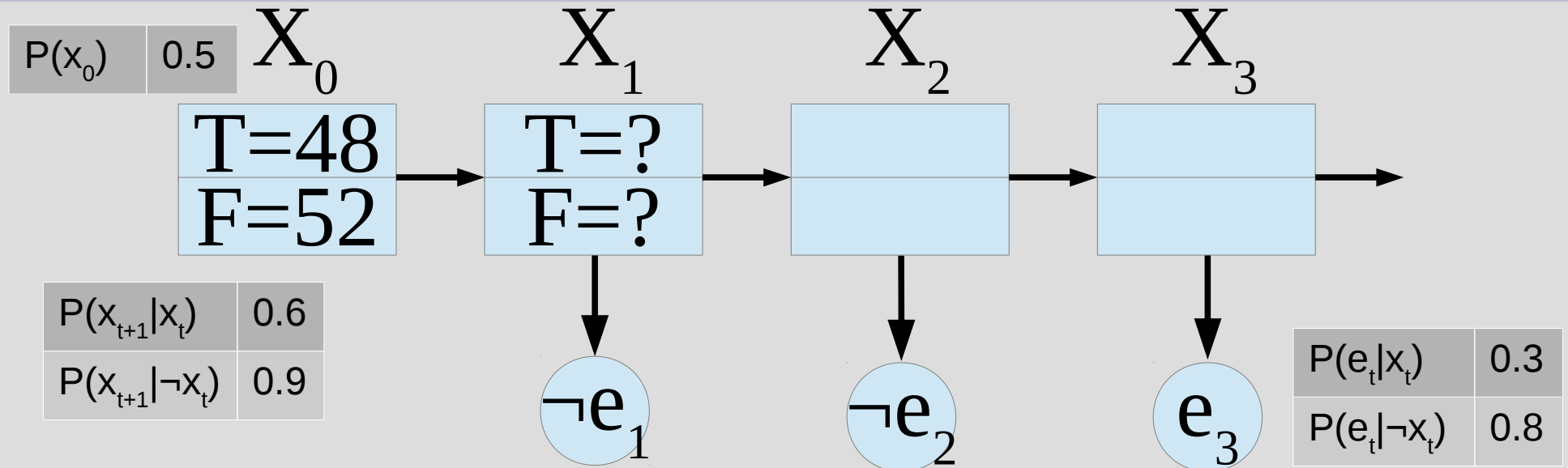
Although the algorithm is supposed to be run in a more complex network... lets start small



Let's do $N=100$ particles

First we sample randomly to assign all 100 particles T/F in X_0

Particle Filtering



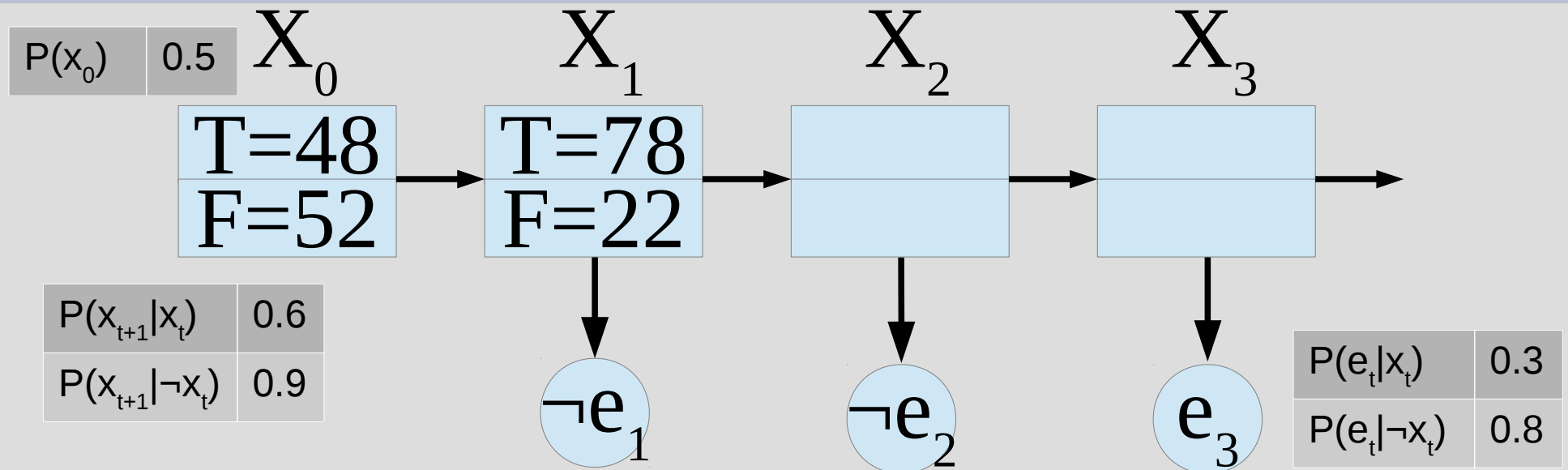
For each particle that is T is X_0 :

60% chance to be T in X_1 , 40% F in X_1

For each particle that is F is X_0 :

90% chance to be T in X_1 , 10% F in X_1

Particle Filtering

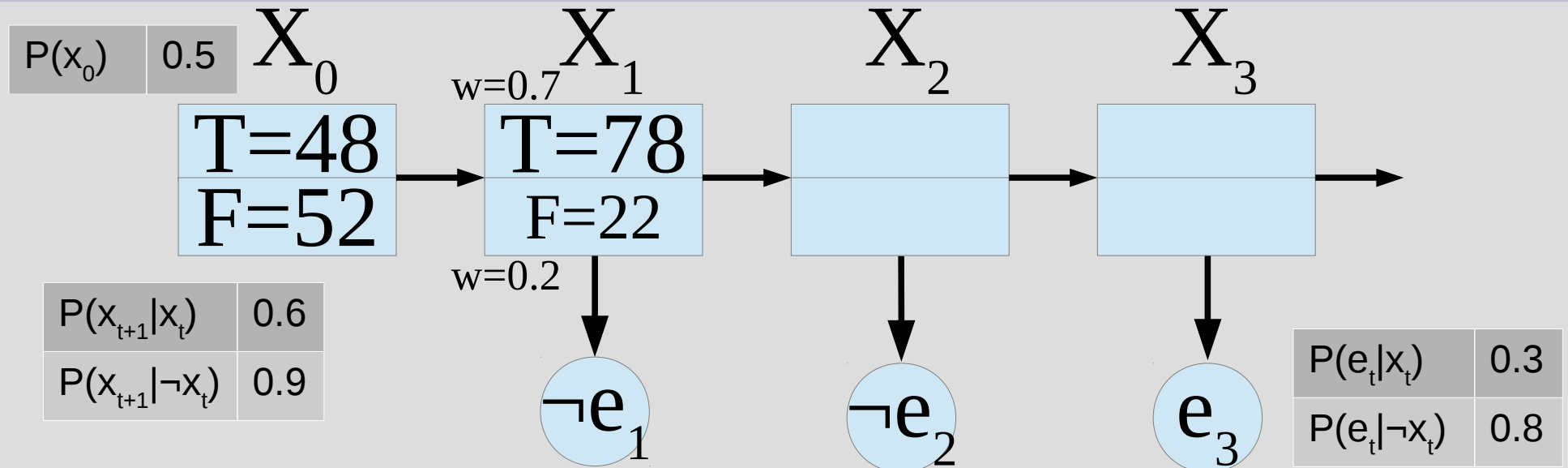


Then apply evidence weight, since $\neg e_1$:

T in X_1 weighted as 0.7

F in X_1 weighted as 0.2

Particle Filtering



Resample X_1 based on weight & counts:

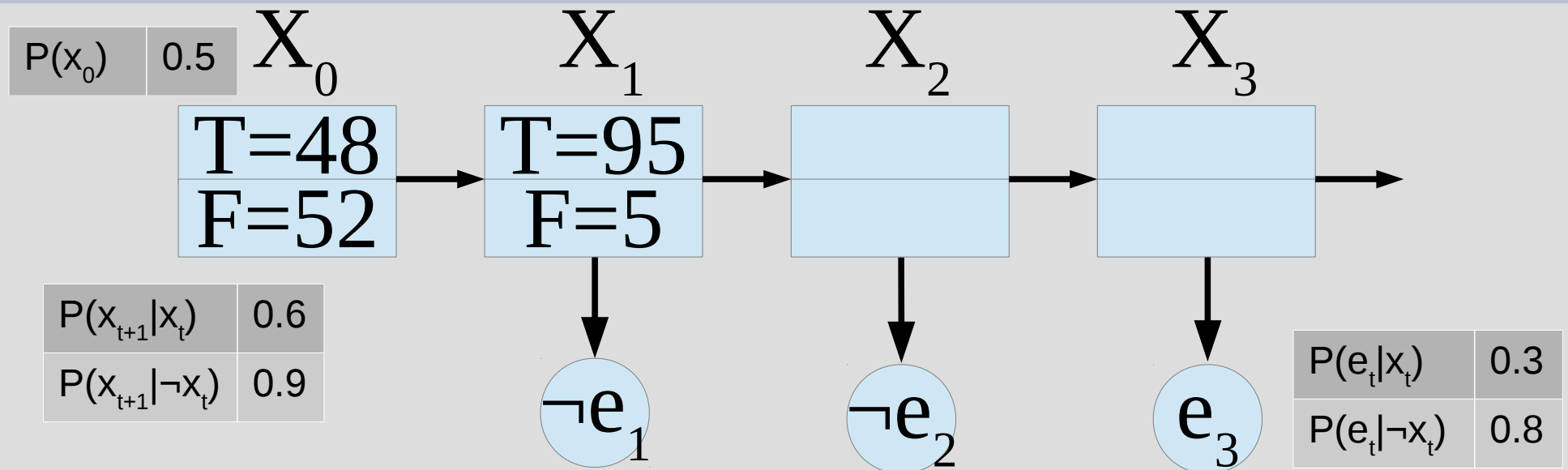
$$\text{Total weight} = 78 * 0.7 + 22 * 0.2 = 59$$

$$\text{Weight in T samples} = 78 * 0.7 = 54.6$$

$$\text{Resample as } T = 54.6 / 59 = 92.54\%$$

(100 samples still)

Particle Filtering



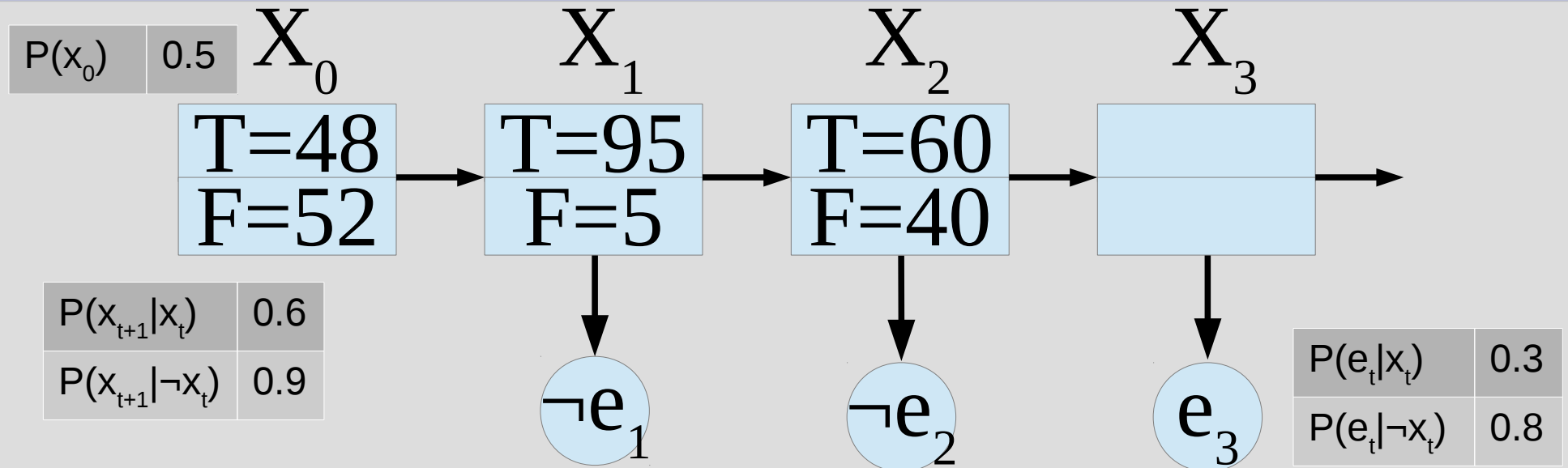
Start process again... first transition

For each particle:

X_1 T: 60% chance to be T in X_2 , 40% F in X_2

X_1 F: 90% chance to be T in X_2 , 10% F in X_2

Particle Filtering

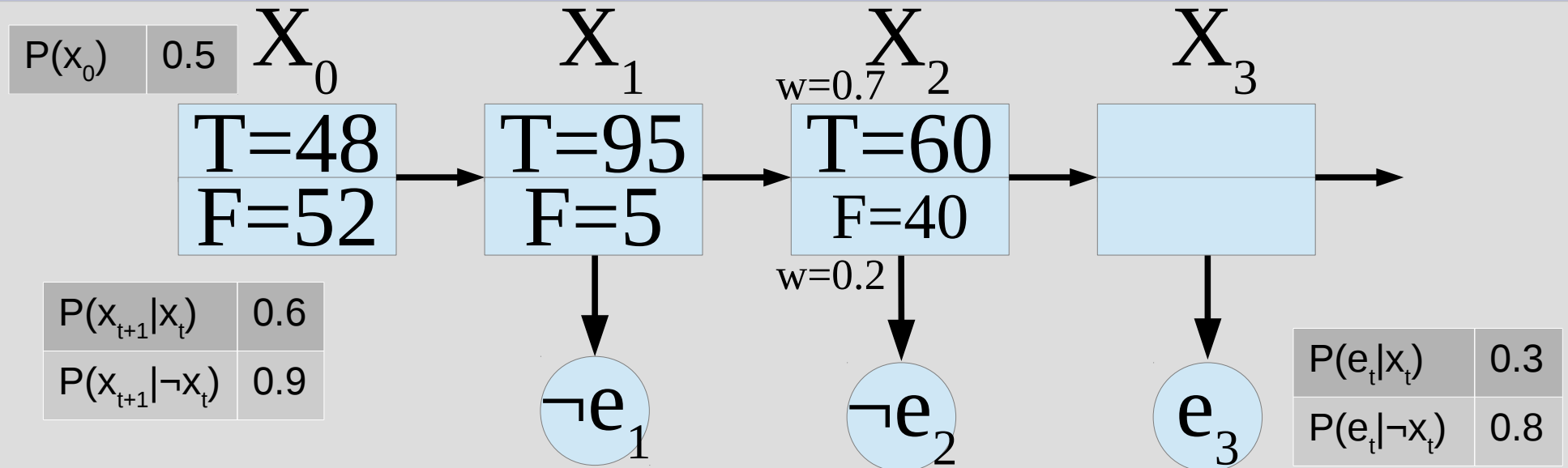


Weight evidence (same evidence as last time, so same weight):

T has $w=P(\neg e_2|x_2) = 0.7$

F has $w=P(\neg e_2|\neg x_2) = 0.2$

Particle Filtering



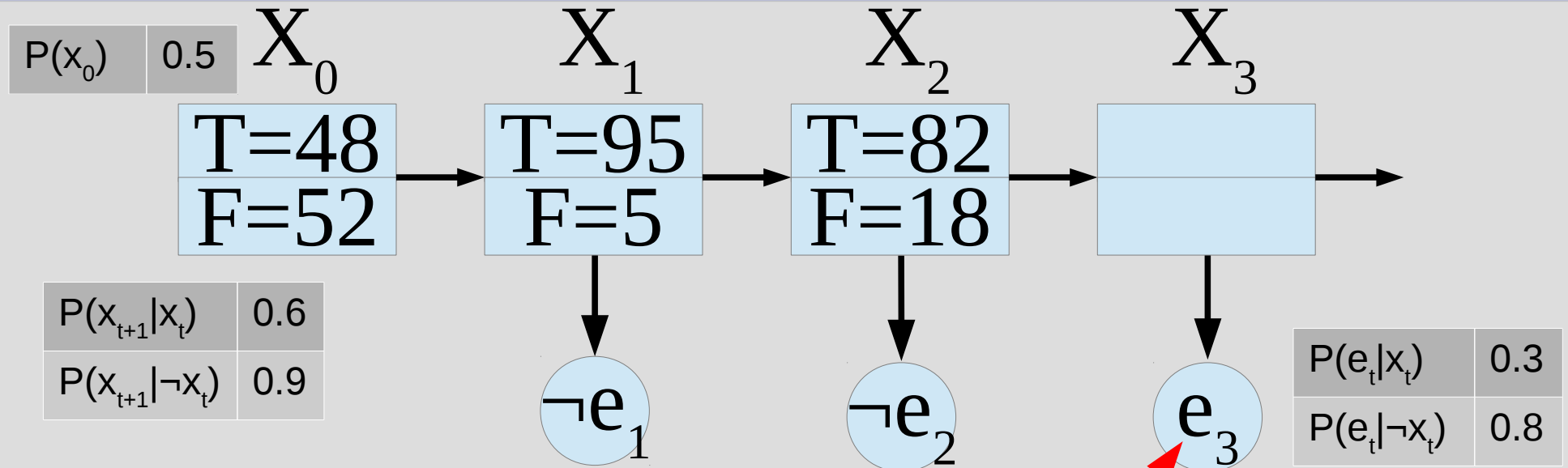
Resample:

$$\text{Total weight} = 60 * 0.7 + 40 * 0.2 = 50$$

$$T \text{ weight} = 60 * 0.7 = 42$$

$$P(\text{sample } T \text{ in } X_2) = 42 / 50 = 0.84$$

Particle Filtering

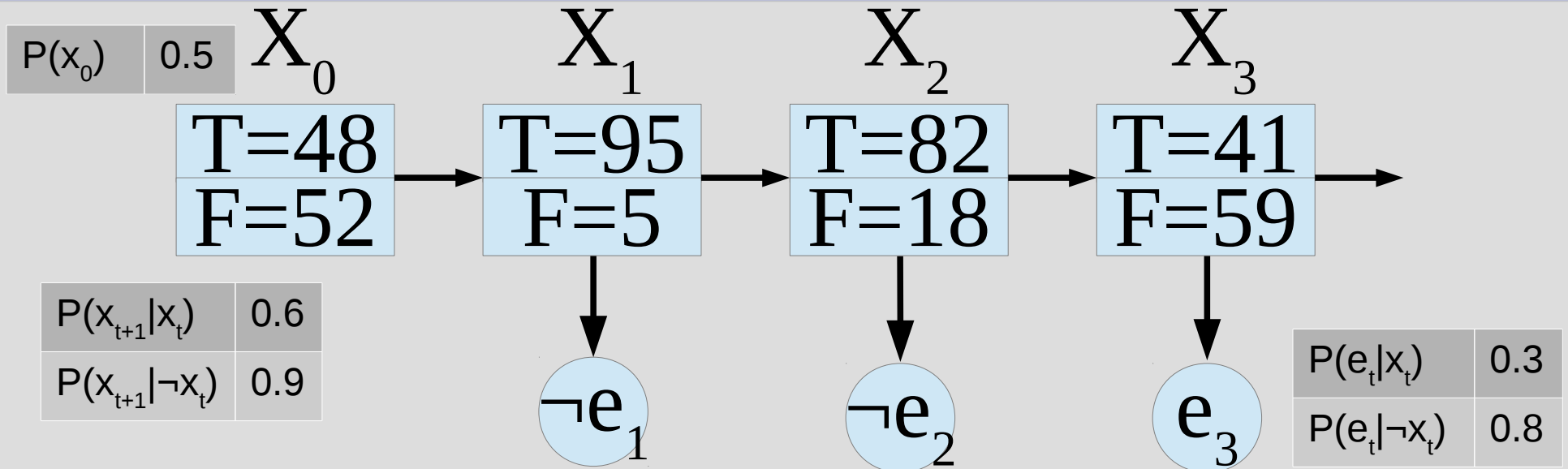


You do X_3 !

evidence positive this time

(Rather than “sampling” just round to nearest if you want to check your work with here)

Particle Filtering



You should get:

(1) 65/35

(2) w for $T = 0.3$, W for $F = 0.8$

(3) 41/59

Particle Filtering

Why does it work?

Each step computes the next “forward” message in filtering, so we can use induction

If one forward message is done right, they should all be approximately correct

(Base case is trivial as $P(x_0)$ is directly sampled, so should be approximate correct)

Particle Filtering

We compute the probabilities as:

$$P(x_t|e_{1:t}) = \frac{\text{Number of true resamples}}{\text{Total number of samples}} = \frac{N(x_t|e_{1:t})}{N}$$

(above is our inductive hypothesis)

$$\begin{aligned} P(x_{t+1}|e_{1:t+1}) &= \underbrace{P(e_{t+1}|x_{t+1})}_{\text{Step (2)}} \sum_{x_t} \underbrace{P(x_{t+1}|x_t) \cdot N(x_t|e_{1:t})}_{\text{Step (1)}} \\ &= P(e_{t+1}|x_{t+1}) \sum_{x_t} P(x_{t+1}|x_t) \cdot (N \cdot P(x_t|e_{1:t})) \\ &= N \cdot P(e_{t+1}|x_{t+1}) \sum_{x_t} P(x_{t+1}|x_t) \cdot (P(x_t|e_{1:t})) \\ &= \underbrace{\alpha}_{\text{Step (3)}} \cdot P(e_{t+1}|x_{t+1}) \sum_{x_t} P(x_{t+1}|x_t) \cdot (P(x_t|e_{1:t})) \end{aligned}$$

Step (3) should look
a lot like normalize

Real World Complications

Biggest real world simplifications?

Real World Complications

Biggest real world simplifications?

The sensors are only considered to be “uncertain”, but quite often they fail

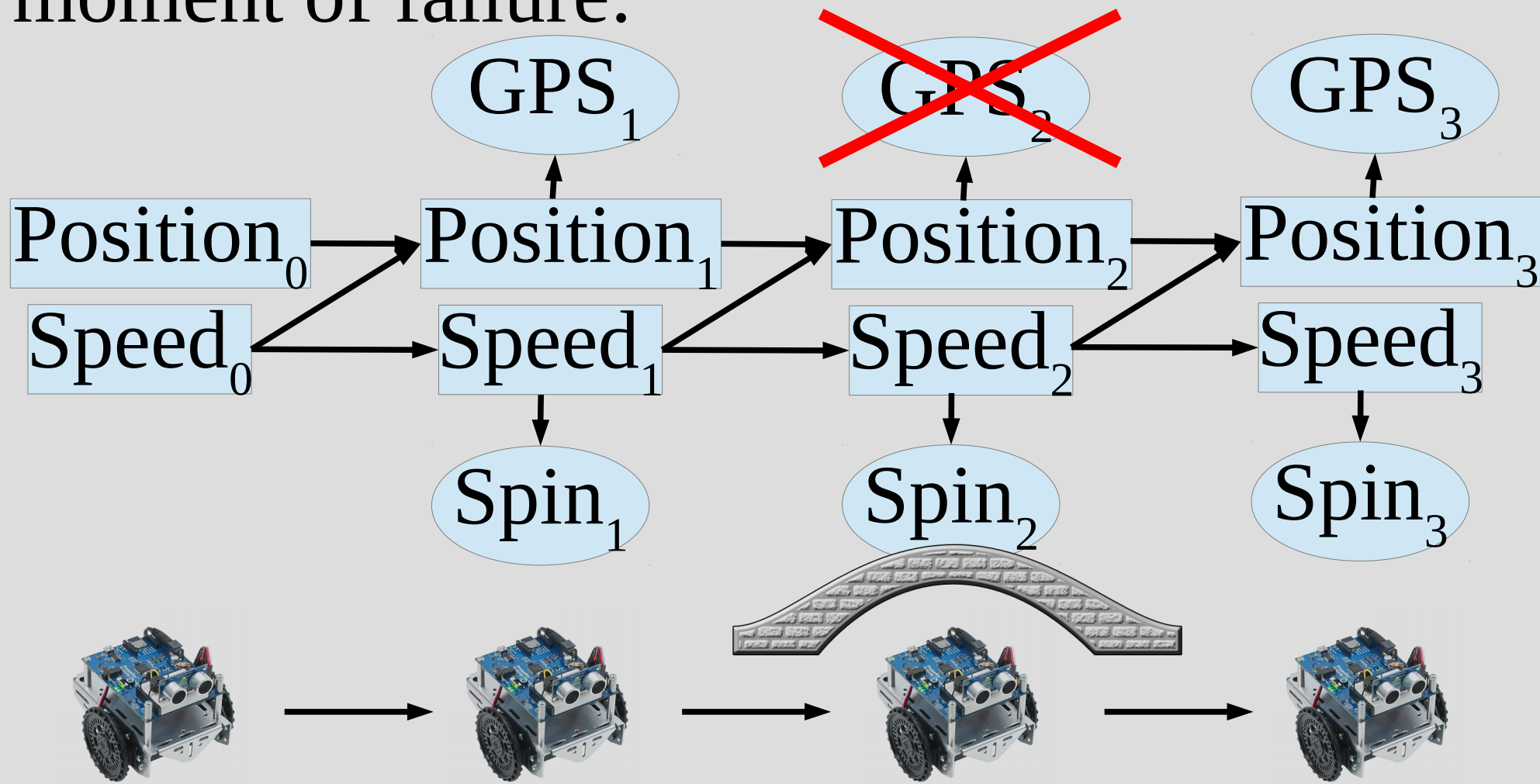
Temporarily failures (i.e. incorrect sensor readings for a few steps) can be handled by ensuring the transition is high enough

Assume 0 is a sensor failure

(i.e. $P(\text{reading} = 0 \mid \text{reading} = \text{valid}) = 0.01$)

Real World Complications

This can handle cases where there is a brief moment of failure:



Real World Complications

To handle cases where the sensor completely fails, you can add another variable

This new variable should have a small chance of going “false” and when false, it will always stay there and give bad readings

You can then ask the network which variable is more likely to be true, and judge off of that

Real World Complications

