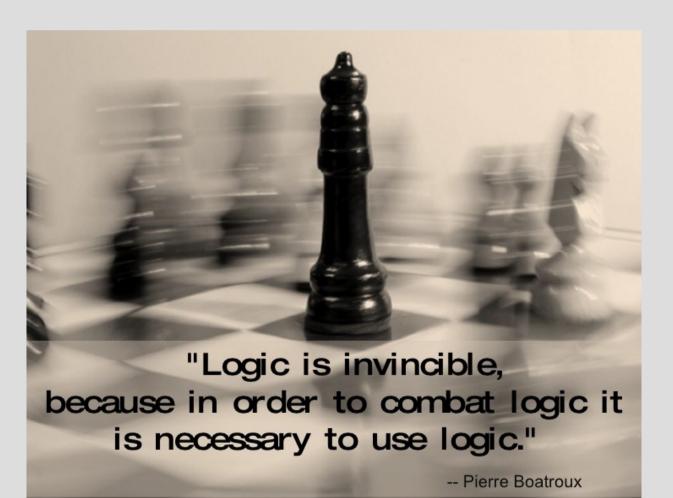
# First order logic (Ch. 8)



#### Announcements

Test next Monday!

April 15 is Midterm 2... covers:

- -Game theory
- -CSP (constraint satisfaction)
- -Propositional logic

# Review: Propositional logic

Propositional logic builds sentences that relate various symbols with true or false

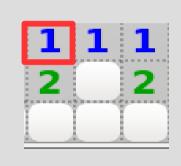
Each symbol is simply a unique identifier, but you cannot "generalize" between them

While this is fairly expressive, it is also quite cumbersome as each part of the environment might need many symbols associated with it

# Review: Propositional logic

For example: to express just the top left cell of this minesweep, we would need to have:

$$P1, 1, 1 \land \neg P1, 1, 2 \land \neg P1, 1, 3$$
  
  $\land \neg P1, 1, 4 \land \neg P1, 1, 5 \land \neg P1, 1, 6$   
  $\land \neg P1, 1, 7 \land \neg P1, 1, 8 \land \neg P1, 1, B$ 



Sadly in propositional logic we cannot relate these 9 symbols/literals together as "value of cell [1,1]" (and cannot specify this relationship in general for all cells)

Propositional logic has "propositions" that are either true or false

First order logic (also called "predicate calculus") has <u>objects</u> and the <u>relation between</u> them is what is important

This can provide a more compact way of expressing the environment (also more complicated since we cannot build truth tables)

There are two basic things in first order logic:

- Also called <u>constant symbols</u>
- 1. Objects which are some sort of noun or "thing" in the environment (e.g. teacher, bat)
- 2. Relations among objects, which can be:
  - 2.1. <u>Unary</u> (or properties) which relate to a single object (e.g. red, healthy, boring)
  - 2.2. <u>n-ary</u> which involve more than one
  - 2.3. Functions, one "value" for each input

Both unary and n-ary relations are similar, just how many variables are involved

Unary and n-ary relations are <u>predicates</u>

Unary and n-ary relations are true/false values (similar to propositional logic)

 $President(America, Trump) \land President(Mexico, Peña\ Nieto)$ 

Functions converts the inputted objects into a single output object (i.e. like coding functions that "return" a *single* object)

President Of(America) = Trump, President Of(Mexico) = Peña Nieto

We can represent any sentence with objects and relations, for example:

"I am sleepy today"

Object: I, (the "me" of today)

Relations: Sleepy, Today

Logic: Sleepy(Today(I))

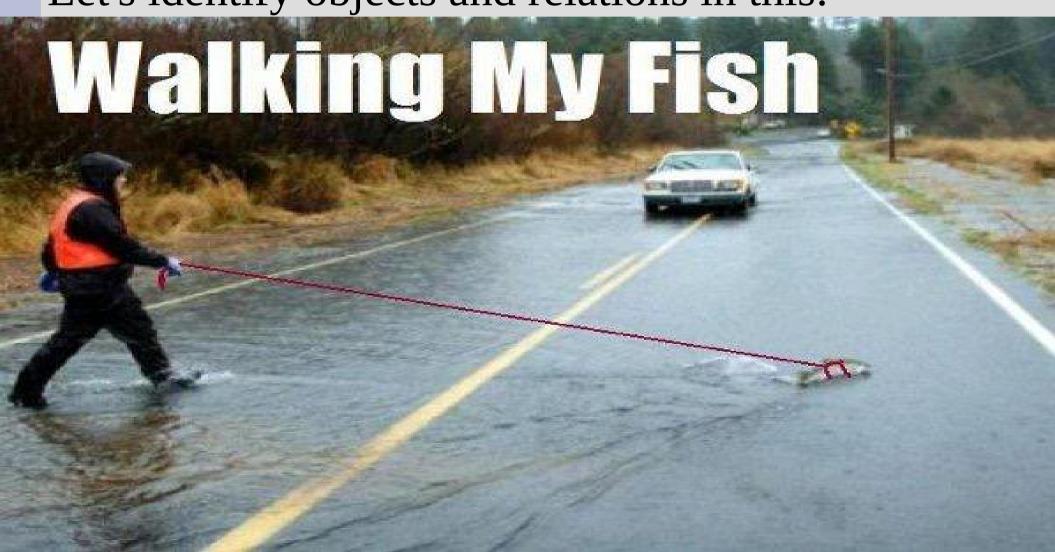
The set of all objects that we are using are called the domain

"I howl at full moons"

Objects: Me, Moon Relations: Full, Howl

Logic: Full(Moon) => Howl(Me)

Let's identify objects and relations in this:



Objects:

Person, Car, Road, Fish, Leash

**Relations:** 

Unary: Wet(Fish), Wet(Road), Wet(Car)

n-ary: OnTopOf(Person, Road),

OnTopOf(Car, Road), OnTopOf(Fish, Road)

Functions: attached(Person, Leash) = Fish

You find objects and relations (what type):



#### Objects:

StickPerson, Fish, Pole, Hat, SP'sLeftLeg

Relations examples....

unary: Black(StickPerson)

n-ary: Hold(StickPerson, Fish),

Hold(StickPerson, Pole)

functions:

OnHead(StickPerson), LeftLeg(StickPerson)



The "arguments" to relations might have an order relation

For example: Hold(StickPerson, Fish) might imply "StickPerson holds Fish"

This is not a symmetric relationship, so Hold(Fish, StickPerson) conveys a different meaning

Can represent relations as "tuples" (generalize "pair" for more than 2 elements)

For example the "Hold" relation might be: {<StickPerson, Fish>, <StickPerson, Pole>}

For functions, we normally provide the result: OnHead:

- <StickPerson> → Hat
- <Fish> → String

Side note:

Functions have to be defined for all possible objects in our use of first-order logic

So with the "OnHead" function in the last example, we would also need to define:

OnHead(Pole) = Pole OnHead(Hat) = Hat OnHead(SP'sLeftLeg) = StickPerson (?)

#### Syntax

Objects and relations form the basis of first order logic, but we also expand our syntax with three things:

- 1. Quantifiers (existential and universal)
- 2. Variables (much in the math sense)
- 3. Equality (as in "=" not " $\iff$ " or " $\equiv$ ")

Otherwise we have a similar syntax to propositional logic (implies, AND, OR, etc.)

#### Existential quantifier

The <u>existential quantifier</u> is  $\Box$ , which means "there exists ..."

For example, if I had a variable "x", then...

 $\exists x \ Santa(x)$ 

... means "Santa exists" or "Someone is Santa"

if quantifier on far left without parenthesis, assume applies to whole sentence

 $\exists x \ Person(x) \land InClass(x) \land Hungry(x)$ 

... means "Someone in class is hungry" or

"At least one person in class is hungry"

# Existential quantifier

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 $\exists x \; Person(x) \land InClass(x) \land Hungry(x)$  ... means "Someone in class is hungry" or "At least one person in class is hungry"

#### Variables

A variable is a place-holder for any object

So if we had 3 objects, {Sue, Alex, Devin}, we could formally write:

 $\exists x \ Santa(x)$ 

As...

 $Santa(Sue) \lor Santa(Alex) \lor Santa(Devin)$ 

... or in English: "Someone is Santa", "Santa is Sue, Alex or Devin"

# Universal quantifier

The universal quantifier is denoted by  $\forall$  means "for all ..."

Thus,  $\forall x \; Santa(x)$  ... means "Everyone is a Santa"

If our objects were again {Sue, Alex, Devin}, then this would mean:

 $Santa(Sue) \land Santa(Alex) \land Santa(Devin)$ 

As  $\exists$  is basically ORs and  $\forall$  is ANDs, we can apply De Morgan's laws:

 $\neg(\exists x \ Santa(x)) \equiv \forall x \ \neg Santa(x)$ 

In words "No Santa exists" is the same as "Everyone is not Santa" (or "No one is Santa")

You can have multiple quantifiers as well:

 $\exists x \exists y \; SnapChat(x,y) \equiv \exists x,y \; SnapChat(x,y)$ 

This means "Two people are snapchatting" (Note: this could also mean snapchatting self)

The order of quantifiers also matters:  $\forall x \exists y \; Mother(x) = y \; means \; \text{`For every person x, they have some mother y' or 'All people have some mother'}$ 

However in the opposite order:

 $\exists y \forall x \; Mother(x) = y \; \text{means "There is}$  some person y, who is the mother to everyone" or "Everyone has the same mother"

Write these two sentences in logic:

1. "Someone is happy yet sleepy"

2. "Everyone in class is thinking"

Write these two sentences in logic:

1. "Someone is happy yet sleepy"

 $\exists x \ Person(x) \land Happy(x) \land Sleepy(x)$ 

2. "Everyone in class is thinking"

$$\forall x \ \Big( Person(x) \land InClass(x) \Big) \Rightarrow Thinking(x)$$
  
Normally this is the case:

For "∃" you use ∧ For " $\forall$ " you use  $\Rightarrow$ 

# Equality

In logic, equality means two things are the same (much as it does in math)

For example, Sue = Alex would imply Sue and Alex are the same people

This is often useful with variables:

 $\forall x, y \ \neg(x = y) \Rightarrow \neg(Midterm(x) = Midterm(y))$ 

... which means "No two (different) people have the same midterm score" (unique scores)

Being completely expressive in first order logic can be difficult at times

In the last statement you need the " $\neg(x=y)$ " (which I will abbreviate often as: " $x \neq y$ ") to ensure that the variable does not reference the same person/object

However, in general two objects could be the same thing...

Try to formally express: "My only brothers are Bob and Jack"

Try to formally express:

"My only brothers are Bob and Jack"

Brother(James, Bob)

 $\land Brother(James, Jack)$ 

 $\land Jack \neq Bob$ 

 $\land \forall x \; Brother(James, x) \Rightarrow (x = Bob \lor x = Jack)$ 

This is overly complicated as we have to specify that everyone else is not my brother and that Jack and Bob are different people

For this reason, we make 3 assumptions:

- 1. Objects are unique (i.e.  $Bob \neq Jack$  always)
- 2. All un-said sentences are false Thus, if I only say: Brother(James, Bob) then I imply:  $\neg Brother(James, Jack)$
- 3. Only objects I have specified exist (i.e. I assume a person Davis does not exists as I never mentioned them)

These assumptions make it easier to write sentences more compactly

Under these assumptions, "My sisters are Alice and Grace" can be represented as:  $Sister(James, Alice) \wedge Sister(James, Grace)$ 

These assumptions do make it harder to say more general sentences, such as: "Two of my sisters are Alice and Grace"