DeepSQA: Understanding Sensor Data via Question Answering

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About the authors

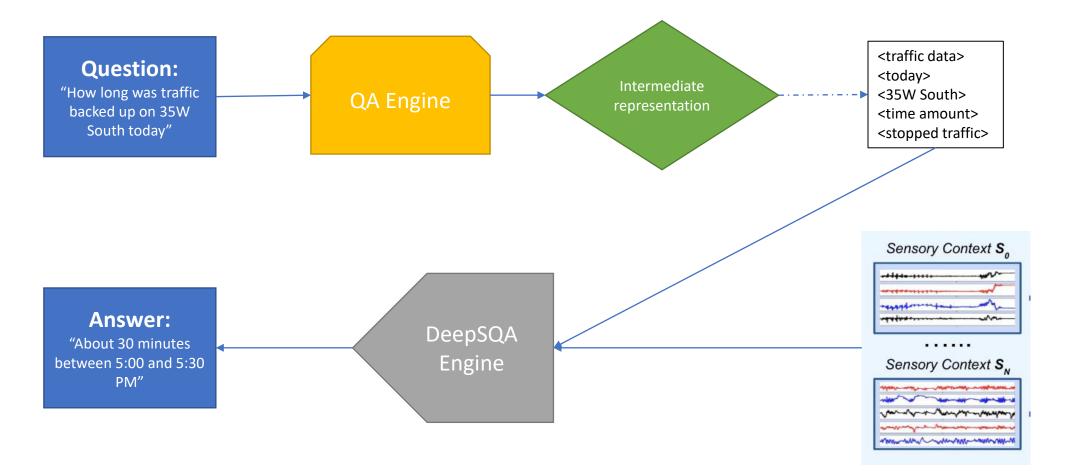
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What is SQA?

- Sensory Question Answering
- The ability to ask natural language questions of a system and get a natural language answer in response
 - Based on sensory data collected

High Level View





Problem

Massive increase in IoT devices (specifically wearable) have created an influx of sensory data

Deep Learning algorithms have done a fantastic job of translating sensory data into useful information to humans

Pre-Trained Deep Learning models cannot adapt to increasingly vast and diverse question set

If there is a new question to ask the data, must train a new deep learning model to answer this one question



DeepSQA

What if we could develop a framework which could take a natural language question and use the existing sensory data to provide a natural language answer??

Introducing DeepSQA

A generalized framework for addressing SQA with a dense and heterogenous set of sensory data

Authors Contribution

DeepSQA:

- Framework for combining QA engine and sensory data to answer natural language questions with natural language responses
- SQAgen:
 - A software framework for generating SQA friendly data sets from labeled sensory data

• OppQA:

- An open source SQA data set that they created that has
 - 1000 sensory contexts
 - 91,000 questions
- Based on temporal and spatial relationship between sensors



Related Work

Advancement of using machine learning to translate SPECIFIC sensory data into SPECIFIC responses

• CON \rightarrow Requires re-training to answer new questions

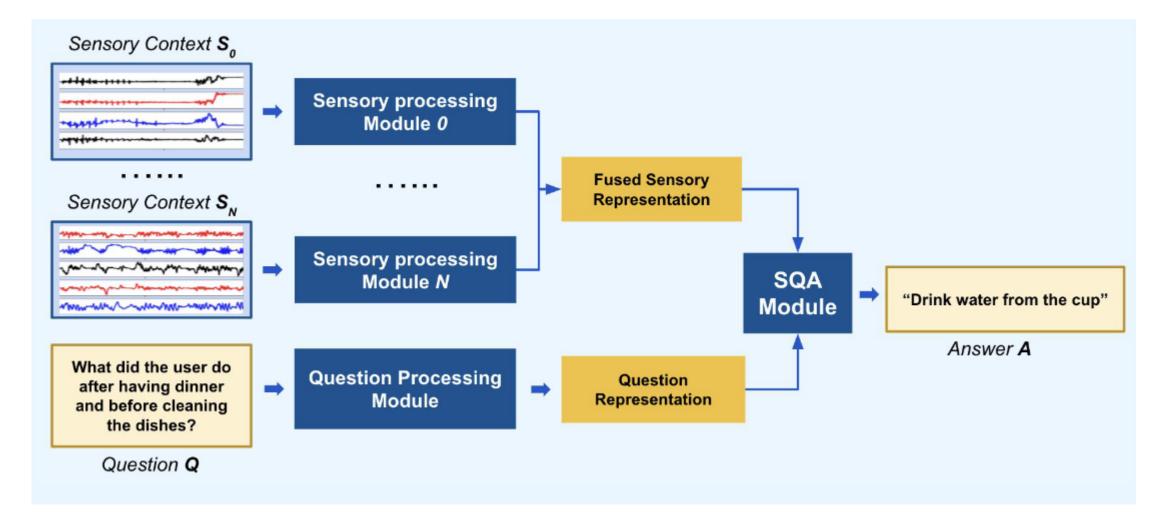
Advancment in different QA engines

• Authors use off the shelf QA engines and test DeepSQA on them

Lots of research human understandable data (audio, visual)

- Authors focus DeepSQA on data not easily interpreted by humans:
 - E.g. inertial sensors

How Does Deep SQA Work?



What is a LSTM?





Long short-term memory Neural Network

Characterized by numerous feedback connections allowing for memory that a typical feed forward DNN does not allow for

Particularly adapted to learning ORDER DEPENDNECE



Bi-Directional?

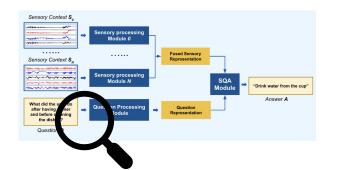
This is the concept that the input data through the forward and backwards direction (thus increasing the information available to the DNN at any given time)



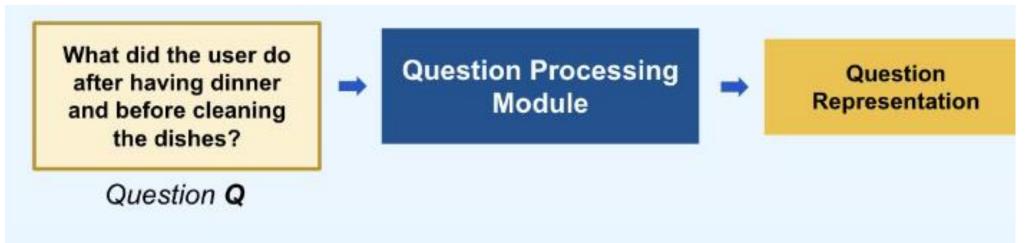
Convolutional? (ConvLSTM)

Introduces convolutional layers which provide a number of filters to the data prior to reaching the fully-connected dense network

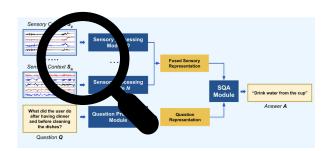
$NL \rightarrow Question Representation$



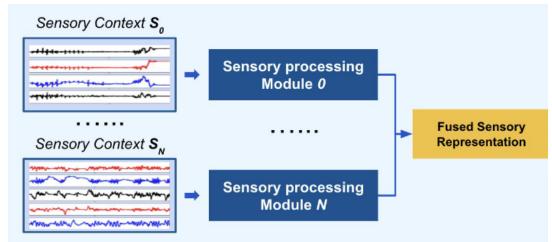
- Question 'q' w/ M words
- Translated to M # of embedding vectors via embedding matrix
- M <embedding vectors> sent through bi-directional LSTM
 - Outputs a "Question Representation" which is a formation of the NL into something the next DNN can read



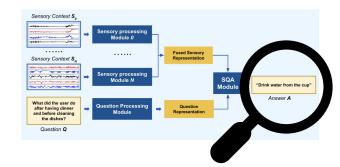
Raw Data → FSR



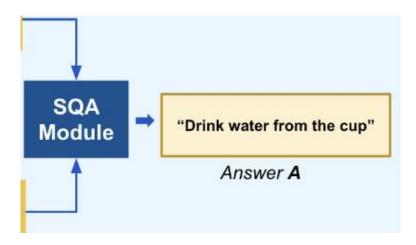
- FSR \rightarrow Fused Sensory Data Representation
- Helps to:
 - Extract relevant sensory features
 - Reasoning about their long-term temporal dependence
- "Sensory Contexts" created based on their time dependence which can be fused between sensors



Question + FSR \rightarrow Answer



- DeepSQA proposes a DNN approach to assimilating FSR and Question data into an answer
- DNN have shown to perform better then human-extracted feature algorithms
- Now we must train the DNN...
 - But wait... PROBLEM!

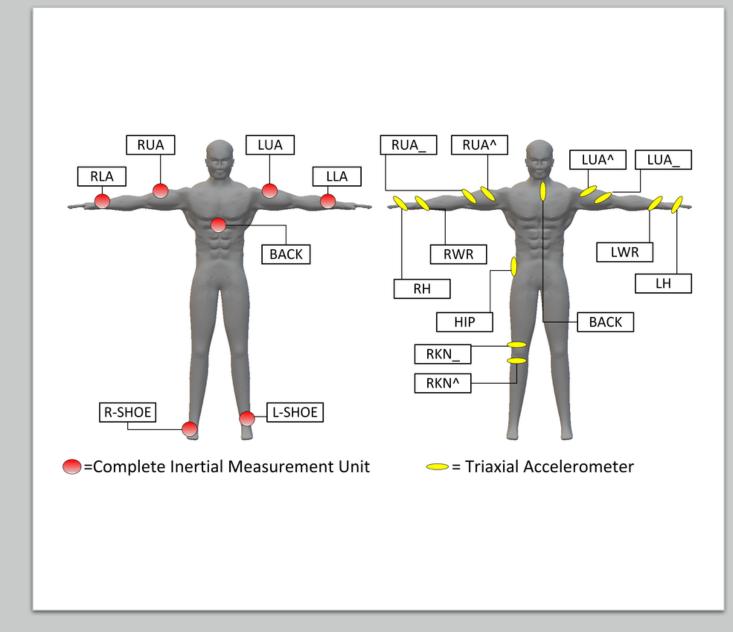


Problem With DNN Training

- Unlike image and audio training, there is not a huge public data set of labeled sensory data
- Maybe we can use crowd sourcing to train a bunch of data
 - WRONG!
 - Humans have an extremely hard time looking at a plot of inertial data and saying... "Oh that person is doing jumping jacks"
- What do we doooooo ☺
 - SQA-Gen to the rescue!

OPPURTUNITY Dataset

- Publicly available dataset that was used to benchmark human activity recognition (HAR) tasks
- Provide 7 x 3D accelerometers placed on each human
 - 4 humans studied in 6 separate intervals totaling 8 hours
- Rich annotations provided:
 - **High-level activity** (e.g. "Relaxing", "coffee time", "cleanup")
 - Locomotion (e.g. "sit", "stand", "walk", "lie")
 - Low-level activity (e.g. "opening & closing door", "drinking tea", etc.



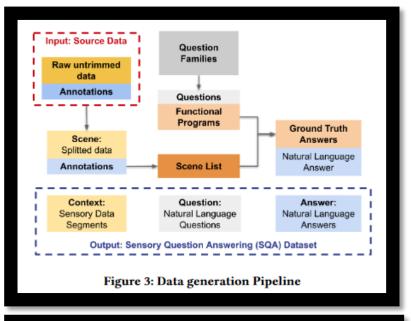
SQA-Gen: SQA data set generation tool

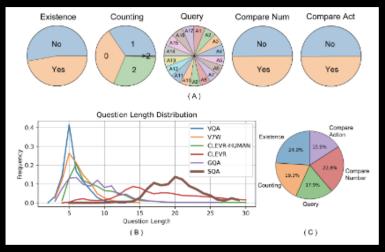
1. Sensory Context Generation:

- Sliding 60 second intervals split the data (w/ 20 second stride)
- 2. Scene Representation:
 - Scene information from Opportunity dataset allows to formulate a scene with words describing activity

3. Question Generation:

- Based on 16 different families (e.g. "action", "time", "counting" etc.) using 110 text templates
- 4. Question Type and Answering Balance:
 - They ensured to re-run and balance all question types and length for good training





Example Question:

Natural Language:

• "What did the user do before opening the fridge and after closing the drawer?"

Semantic Breakdown (text template):

 "What did the user do [Relation] [Activity] [Combinator][Relation] [Activity]"

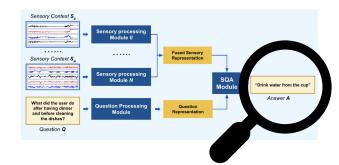
Functional Representation:

 "query_action_type(AND(<u>relate(before, open</u> the fridge), <u>relate(after, close the drawer))</u>)"

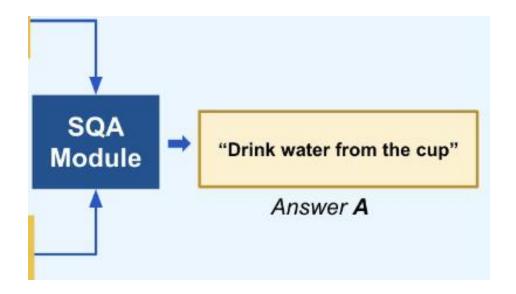
The birth of OppQA

"A human activity sensory question answering dataset"	Based on the OPPURTUNITY dataset
Created a public use data set that assimilates:	Sensory Contexts $\leftarrow \rightarrow$ Question Representations $\leftarrow \rightarrow$ NL Answers
Statistics:	Questions based on 16 question types and 110 text templates 1362 unique sensory scenes 72,000 unique questions

Question + FSR \rightarrow Answer



- Now that we have OppQA to train the SQA Module we can implement, train and evaluate
- SQA Module developed 3 different ways to test multiple state of the ML techniques



Baseline Models Compared Against

Prior:

 Answers only yes or no questions based on question answer training set

PriorQ:

• Predicts the most common answer for questions

LSTM (question only):

• Question data processed using bi-lateral LSTM and answers predicted from that

ConvLSTM (data only):

 Sensory context data fed through ConvLSTM and answers predicted from that

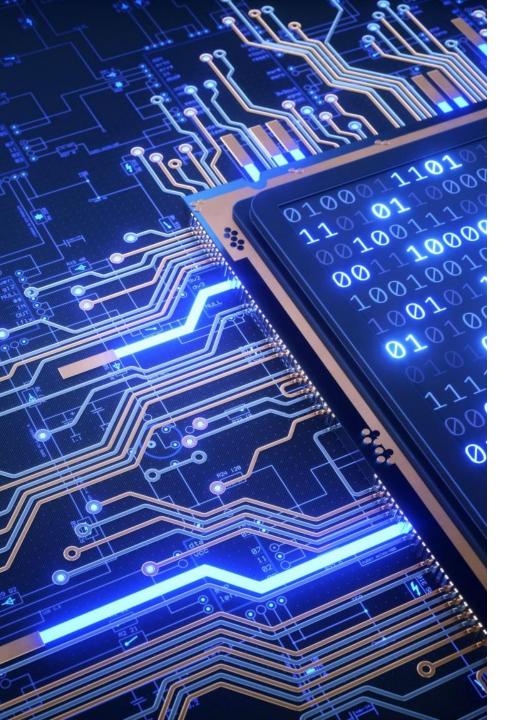
Neural Symbolic:

• Use hardcoded logic to combine activities and locomotion with predictions

DeepSQA – 3 Flavors

- Each version:
 - Sends question through Bi-Lateral LSTM
 - Sends data through convolutional LSTM
- Each version fuses the data differently
- All three versions use a simple 2-layer MLP to relate fused questions/data to answers

E	



Fusing Mechanism: Simple element wise multiplication

(1) DeepSQA-ConvLSTM

- 1. Combines the baseline models of LSTM on questions and ConvLSTM on sensory data
- 2. Both 128 dimensions thus can use element wise multiplication to fuse questions and sensory contexts
- 3. Fused data sent through a 2-layer MLP to get answer distribution
 - MLP = multi-layer perceptron or basic NN

Fusing Mechanism: Stacked Attention

(2) DeepSQA-SA

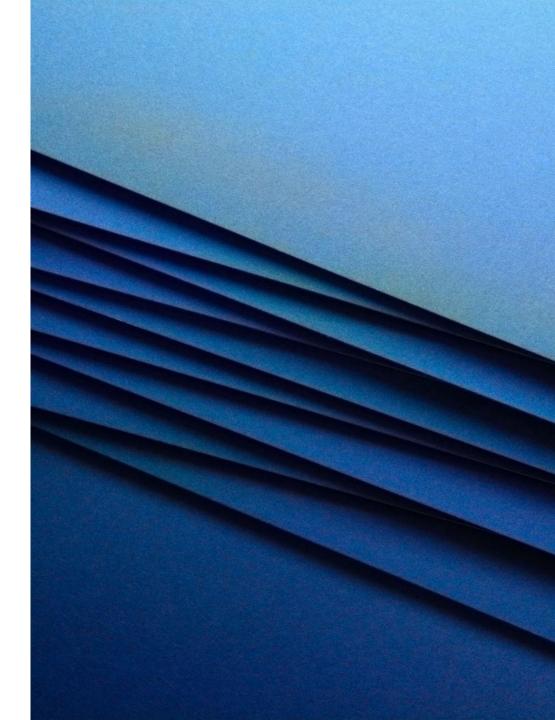
Questions processed through LSTM and sensory contexts processed through ConvLSTM

Stacked Attention Mechanism employed to fuse sensory data and question:

• 2-layer CNN calculates spatial attention weights to multiple the fuses by

Glimpse number of 2 extracts two sets of different sensory contexts which are concatenated with question representation

Fused data sent through 2-layer MLP to get answer



(3) DeepSQA-CA

Parsed into word embeddings from pretrained GloVE network Word embeddings passed through Bi-Later Question: LSTM **Question representation** outputted "Memory, Attention and Composition" cell MAC network

answer

Fusing Mechanism: Compositional Attention

Results

- Deep SQA-ConvLSTM and CA performed the best
- LSTM on just the data performed fairly well

	Baselines					DeepSQA		
	Prior	PriorQ	Neural Symbolic	ConvLSTM	LSTM	SA	ConvLSTM	CA
Overall	41.57%	54.82%	42.75%	44.92%	65.04%	59.74%	67.63%	72.38%
Binary	53.27%	65.26%	51.10%	57.56%	68.33%	61.78%	71.81%	76.51%
Open	0.00%	17.74%	13.09%	0.00%	53.35%	52.49%	52.78%	57.67%
Existence	66.63%	66.34%	46.15%	39.97%	66.99%	67.20%	69.76%	72.69%
Counting	0.00%	35.99%	30.86%	0.00%	60.71%	58.94%	59.06%	63.31%
Action Query	0.00%	4.29%	0.00%	0.00%	47.92%	47.74%	48.16%	53.52%
Num Comparison	53.59%	72.45%	66.61%	63.21%	70.73%	63.57%	71.91%	76.61%
Act Comparison	37.99%	37.99%	0.00%	55.64%	61.02%	49.57%	73.62%	80.21%

Table 3: Overall results of models trained and tested on OppQA dataset

	Baseliı	ies	DeepSQA				
	ConLSTM	LSTM	SA ConvLSTM C				
Testing	44.92%	65.04%	59.74%	67.63%	72.38%		
Prime	56.56%	60.39%	53.46%	64.90%	70.48%		
Table 4: Overall performance on prime testing set							

Results

- Re-Phrasing questions demonstrated robustness in the methods, especially the DeepSQA-CA
- The longer the question the less accurate all solutions are

	LSTM	DeepSQA SA	DeepSQA ConvLSTM	DeepSQA CA
Testing Acc	65.03%	59.73%	67.63%	72.38%
Rephrasing Acc	65.86%	60.51%	68.56%	72.86%
Consistency	99.13%	98.97%	99.06%	96.28%

Table 5: SQA robustness to linguistic variations

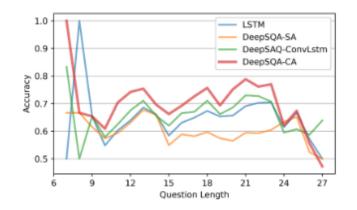


Figure 6: Models performance w.r.t. question length.

Results

- Most systems better at answering "Yes/No" questions
- Accuracy did not drop too much for introducing new questions
- DeepSQA-CA (or MAC) performs the best

	Те	est-Famil	iar	Test-Novel			
	Binary	Open	Overall	Binary	Open	Overall	
Prior	46.90%	0.00%	36.64%	46.55%	0.00%	36.28%	
PriorQ	70.11%	18.51%	58.82%	68.86%	19.02%	57.87%	
Neural Symbolic	51.12%	12.69%	42.71%	51.08%	13.51%	42.80%	
CNN	58.09%	0.00%	45.38%	58.01%	0.00%	45.22%	
LSTM	67.80%	53.54%	64.68%	66.91%	46.86%	62.49%	
DeepSQA(san)	69.89%	53.38%	66.28%	67.72%	49.01%	63.60%	
DeepSQA(convlstm)	71.96%	53.49%	67.92%	71.71%	48.90%	66.68%	
DeepSQA(mac)	73.03%	58.42%	69.83%	72.70%	54.30%	68.64 %	

Table 6: Model performance generalization to novel questions



Questions

- What other scenarios can you think of to use this system?
 - Other than activity characterization
- They did not discuss latency or compute overhead in this paper?
 - How long do you think answers take to achieve?