4511W, Fall-2021

**ASSIGNMENT 6:** 

**Assigned: 12/7/21 Due: 12/14/21 at 11:55 PM** (submit on gradescope, mark the page(s) associated for each problem when submitting). Show work for full credit.

### **Problem 1**. (10 points)

Convert the following into CNF (conjunctive normal form) while remaining in first-order logic:

$$\forall x \ (A(x) \lor B(x)) \Rightarrow (\forall y \ C(x,y) \lor D(y))$$

$$\forall x \ \forall y \ (A(x,y) \land \exists z \ B(y,z)) \Rightarrow \exists z \ C(x,z)$$

### **Problem 2**. (20 points)

Use resolution in first-order logic to find if the following  $\alpha$  is entailed from this KB:  $\alpha = C(Moo, Moo)$ 

#### KB:

$$\neg A(x) \lor B(f(x)) \lor C(x, f(x)) 
f(x) = x \lor \neg A(x) 
f(Cat) = Moo 
A(Cat) \lor C(f(x), Moo) 
\neg B(Cat)$$

## Problem 3. (20 points)

Use resolution to determine if the following first-order logic sentences can entail  $\alpha$ . You must be clear on your substitution/unification.

$$\alpha = \forall x \; \exists y \; A(x, f(f(Snail)), y)$$

KB:

$$\forall x \ A(x, Snail, x)$$
$$\forall x, y, z \ (\neg A(x, y, z) \lor A(x, f(y), f(z))$$

# **Problem 4**. (15 points)

In this problem, we will represent Tic-Tac-Toe as a planning problem.

- (1) Write all actions for "playing" this game. For each "relation" give a (very) short description for what it represents. Clearly state any assumptions you are making.
- (2) Represent the state below using the same relations/terminology:
- $\frac{101X}{}$
- \_ | <u>X</u> | <u>X</u>
- \_|\_|0
- (3) Give a sequence of actions (ignore the fact that these should be played by different people) that results in X winning. State each action and unification/substitution you are using and the resulting state.

#### **Problem 5**. (15 points)

Solve the following planning problem using backwards search (the non-graphplan kind). You mush show all possible branches and substitutions/unifications at each step. You may choose to explore the tree however you want.

Initial:  $Class(csci, 4511) \wedge Class(csci, 5211) \wedge Class(math, 4401) \wedge Have(time)$ Goal: Graduate(college)

Action: Study(x, y)

Preconditions:  $Class(x, y) \wedge Have(time)$ Effects:  $\neg Have(time) \wedge Prepared(x, y)$ 

Action: PassEasy(math, x)

Preconditions:  $Class(math, x) \land Prepared(math, x)$ 

Effects:  $Have(time) \wedge Finish(math, x)$ 

Action: PassHard(x, y)

Preconditions:  $Class(x, y) \wedge Prepared(x, y)$ 

Effects: Finish(x, y)

Action: Degree(x, y)

Preconditions:  $Finish(math, x) \wedge Finish(csci, y)$ 

Effects: Graduate(college)

#### **Problem 6**. (20 points)

Show 2 layers of graphplan (i.e. 2 action rounds and 3 sets of states) for the following planning problem. Then show a copy of your answer with all muexes between actions clearly shown.

Initial:  $\neg Overgrown \land \neg Happy \land \neg Money$ 

Action: MowLawn()

Precondition:

Effects:  $\neg Overgrown \land \neg Happy$ 

Action: Lawncare()
Precondition: Money

Effects:  $\neg Overgrown \land \neg Money$ 

Action: Relax()

Precondition:

Effects:  $Happy \wedge Overgrown$ 

Action: Work()

Precondition:

Effects:  $Money \land \neg Happy$